

USING BILDER TO BUILD TRILING T. Austin, S. Kruger, R. Pundaleeka



Goal: Get You to Using Trilinos Today

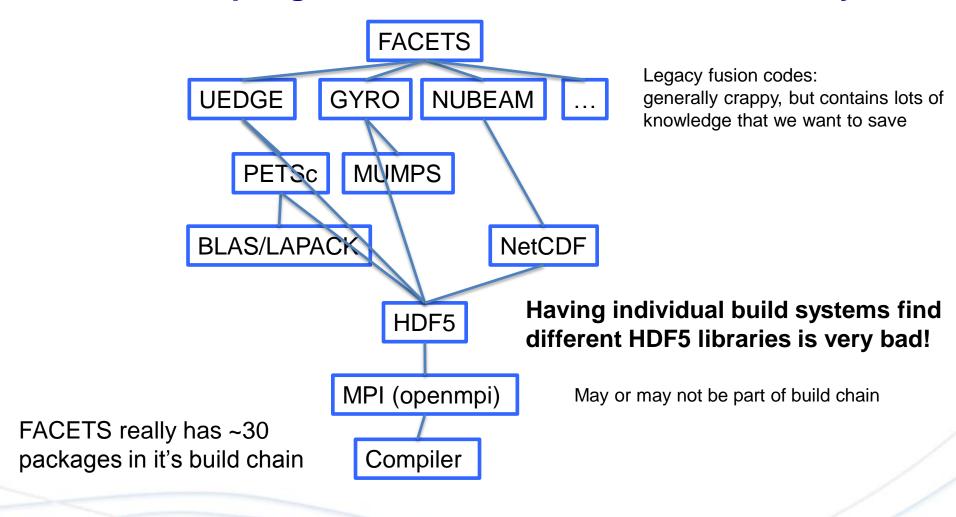
- ☐ Some people can be overwhelmed with complexity of build systems for scientific software.
- Building third-party libraries (MPI, lapack, SuperLU) and getting the dependencies correct can be a nightmare (especially true for Windows).
- ☐ Goal is to help you avoid nightmare step by making the build and install process for Trilinos as easy as possible.
- □ Let Bilder do all of the work for you so you can solve real problems rather than getting tangled up in frustrating compiler and library issues.

What is Bilder?

A meta-build system for scientific software

It deals with code packages, not code source.
It is geared to building chains of dependencies of arbitrary length.
It is cross-platform with no compiler assumptions.
It is hosted at sourceforge (http://sourceforge.net/p/bilder).
It is for scientific software
☐ Fortran is special
■ MPI is special
Handle the diamond-structure dependencies commonly found in scientific software
□ IO libraries (netcdf, HDF5) and math libraries (blas,lapack) are common dependencies
It is not a package manager system like Gentoo's portage or MacPorts

Originally developed to solve problems with FACETS: code-coupling framework in the fusion community

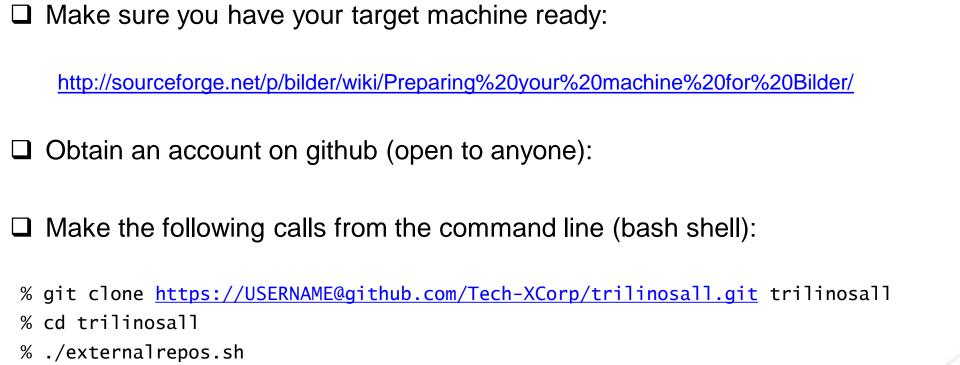


What are the common features in building a package?

Bilder: Controls the step of building and installing individual packages

Fetch Preconfig Configure Build Test Install				
☐ Fetch: Tarball or use repo?				
Tarballs come from "numpkgs" repo at Tech-X				
☐ Preconfig: Do we need to patch for a special system?				
☐ Configure: Install tarballs in one location and repos in another?				
☐ Build: Do we have to do something special?				
☐ Test : Is the build working properly?				
☐ Install: Anything to do afterwards, like fix permissions?				

Using Bilder to build Trilinos Step 1: Setup



Obtain a recent version (11.0.3) of Trilinos or get the repo from publicTrilinos

Using Bilder to build Trilinos Step 1: Setup



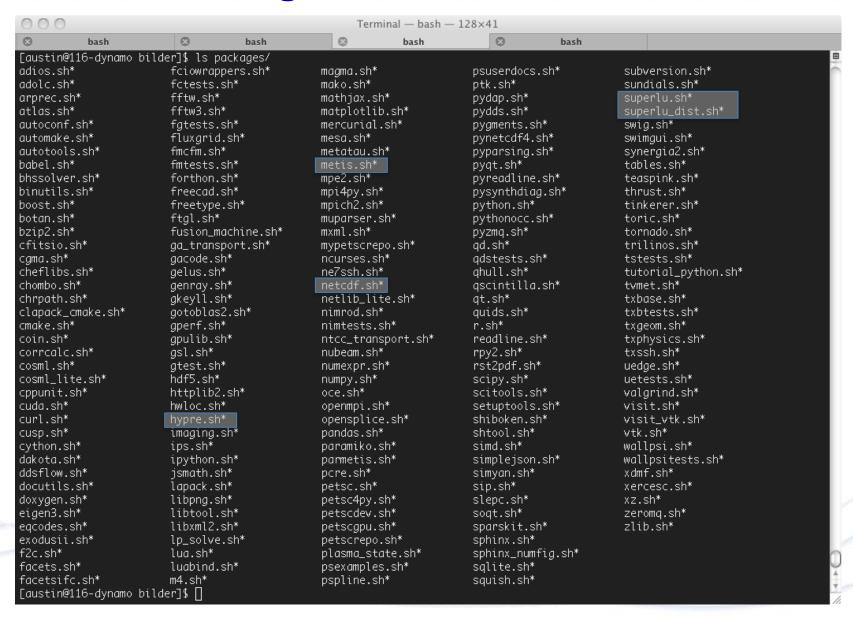
Note: rst2html.py README.rst > README.html generates HTML instructions as well. See file:///users/austin/Projects/Trilinos/trilinosall/README.html.

Packages relevant to Trilinos

Name	Version	Windows
HDF5	1.8.7-9	Yes
Qt	4.8.1	Yes
Thrust	1.6.0	Yes
Zlib	1.2.6	Yes
PETSc	3.2 or 3.3	Yes
Dakota	5.2	?
Boost/Boostlib	1_47_0 (1_50_0)	Yes
netcdf	4.1.12	Yes
SuperLU	4.1	Yes
SuperLUDist	3.2	Yes
METIS		Yes
HYPRE		Yes

To see all packages supported: ls bilder/packages

Packages relevant to Trilinos



Packages relevant to Trilinos

superlu.sh

```
#!/bin/bash
# Version
SUPERLU BLDRVERSION=${SUPERLU BLDRVERSION:-"4.1"}
# Other values
if test -z "$SUPERLU BUILDS"; then
SUPERLU BUILDS=ser,sersh
SUPERLU DEPS=cmake,atlas,lapack,clapack cmake
SUPERLU UMASK=002
# Launch superlu builds.
buildSuperlu() {
if bilderUnpack superlu; then
 if bilderConfig -c superlu ser; then
 bilderBuild superlu ser
 if bilderConfig superlu sersh "-DBUILD_SHARED_LIBS:BOOL=ON"; then
 bilderBuild superlu sersh
```

Using Bilder to build Trilinos Step 2: Invoking Bilder

The two main scripts are:

□ mktriall.sh

Main bilder script that fine-tunes many of the build aspects.

☐ mktriall-default.sh

Bilder script for handling default parameters for simplifying the builds, including the default locations at LCFs.

- For both scripts, ``-h`` or ``--help`` commands will show options.
- → To build trilinos with all the default builds and third party dependencies, first *print* what the default will do::

./mktriall-default.sh -p

source /Users/austin/Projects/Trilinos/trilinosall/bilder/runnr/runnrfcns.sh Command is

./mktriall.sh -k /Users/austin/software -i /Users/austin/software -e austin@txcorp.com runBilderCmd exiting with 0.

Understanding Bilder output: Terminology

PROJECT_DIR
 This is the directory location of this file.

INSTALL_DIR
 This is where trilinos will be installed (./mktriall.sh –i INSTALL_DIR)

CONTRIB_DIR
 This is where TPLs from tarballs will be installed (-k CONTRIB_DIR)
 This may equal the INSTALL_DIR

BUILD_DIR
 This is where the builds are location (-b BUILD_DIR)
 Typically ``\$PROJECT_DIR/builds``

For example, we have by default trilinosall/builds where we would see SuperLU and SuperLU_Dist builds.

Typically use ~/Software as INSTALL_DIR and CONTRIB_DIR.

Understanding Bilder output: Key files

Key output files:
 \$BUILD_DIR/mktriall.log
 \$BUILD_DIR/mktriall-summary.txt
 \$BUILD_DIR/trilinos-chain.txt

- For each package (e.g., trilinos)
 - \$BUILD_DIR/trilinos/<build>/<hostname>-<pkg>-<build><step>.txt
 - E.g., \$BUILD_DIR/trilinos/ser/iter.txcorp.com-trilinos-ser-build.txt
 - To debug, it is help to use the scripts that generated the build:

```
What is wrong? cd $BUILD_DIR/trilinos/ser

Can I fix? cat iter.txcorp.com-trilinos-ser-build.txt

Did it work? vi iter.txcorp.com-trilinos-ser-build.sh

iter.txcorp.com-trilinos-ser-build.sh
```

Customizing Trilinos builds

- To set up necessary builds and third party dependencies, create a configuration file called ``trilinos.conf`` in \$PROJECT_DIR
 - cp trilinos.conf.example trilinos.conf
- Key variables:
 - TRILINOS_BUILDS
 Which types of builds do. Possible choices are ser,par,sersh,parsh where the sh suffice refers to shared builds
 - TRILINOS_DEPS
 To turn on and off TPL dependencies.
 Needs to be coordinated with TRILINOS_ADDL_ALLARGS potentially
 - TRILINOS_ADDL_ALLARGS
 Arguments used by all builds.
 Generally used to turn on and off trilinos packages and TPL.
 - TRILINOS_<BUILD>_OTHER_ARGS
 Arguments for the individual builds.

Sample trilinos.conf

TRILINOS_BUILDS="ser,par"
TRILINOS_DEPS="swig,openmpi,boost,hdf5"
TRILINOS_ADDL_SHARGS="-DTrilinos_ENABLE_Amesos:BOOL=ON"

Building other packages

- Bilder has other packages that you may want to build.
- mktriall.sh can take as an argument a different package
- For example, ipython has a pretty long build chain that includes almost all useful scientific python packages

```
mktriall-default.sh -n - ipython will build the ipython build chain in the default locations
```

Conclusions and further work

- Bilder is a useful tool for building dependency chains on different platforms
- We have "bilderized" trilinos to make it easier for people to build the trilinos build chain
- Customizing your build to choose your dependencies is possible with the trilinos.conf file
- Bilder documents all the steps thoroughly to allow debugging of any problems that arise.
 - Any problems can be sent to <u>developer@txcorp.com</u>
- We welcome feedback and suggestions for improvements