Stokhos: Trilinos Tools for Embedded Stochastic-Galerkin Uncertainty Quantification Methods

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Models of Uncertainty

- Predictive simulation means making a rigorous statement about the world based on computational simulation
 - Must understand uncertainty in simulation input data and its effects on simulations
- Two broad classes of uncertainty
 - Aleatory or irreducible uncertainty: "inherent randomness"
 - Probabilistic representations (random variables, stochastic processes)
 - Epistemic or reducible uncertainty: "lack of knowledge"
 - Set/knowledge representations (intervals, fuzzy sets, evidence theory)
 - Probabilistic representations (Bayesian point of view)
- Two basic sources of uncertainty
 - Finite-dimensional simulation parameters
 - Represented through random variables/vectors with given distributions
 - Infinite-dimensional correlated random fields/stochastic processes
 - Realizations often smoothly varying in time/space; allows representation with small number of random variables/vectors (e.g., Karhunen-Loeve representation)
- Assume a finite dimensional representation given by random variables/vectors with known probability distributions
 - Generating such models is a research area in its own right



Stochastic Galerkin Uncertainty Quantification Methods

(More Commonly Known as Polynomial Chaos Methods)

• Deterministic, steady-state problem (possibly after spatial discretization):

Find
$$u(p)$$
 such that $F(u;p)=0,\,p\in\Gamma\subset\mathrm{R}^M$

Stochastic problem:

Find
$$u(\xi)$$
 such that $F(u;\xi) = 0, \xi: \Omega \to \Gamma$, density ρ

• Let Z be a finite-dimensional subspace of $L^2_
ho(\Gamma)$ with basis $\{\psi_i: i=0,\ldots,N_{PC}\}$ orthogonal with respect to inner product

$$\langle fg
angle \equiv \int_{\Gamma} f(y) g(y)
ho(y) dy$$

• Stochastic Galerkin method (Ghanem, ...):

F

$$\hat{u}(\xi) = \sum_{i=0}^{N_{PC}} u_i \psi_i(\xi) \in Z o F_i(u_0, \dots, u_{N_{PC}}) = \int_{\Gamma} F(\hat{u}(y); y) \psi_i(y)
ho(y) dy = 0, \;\; i = 0, \dots, N_{PC}$$

- Typically Z is the complete polynomial space of total degree P, basis polynomials are tensor products of 1-D polynomials orthogonal with respect to 1-D density of each random parameter
 - Assumes independence of random parameters
 - Gaussian random variables -- Hermite polynomials
 - Uniform random variables -- Legendre polynomials, ...
- Exponential convergence in P when solution is sufficiently smooth



Stochastic Galerkin Nonlinear System

• Method generates new coupled spatial-stochastic nonlinear problem

$$0 = \bar{F}(\bar{u}) = \begin{bmatrix} F_0 \\ F_1 \\ \vdots \\ F_{N_{PC}} \end{bmatrix}, \quad \bar{u} = \begin{bmatrix} u_0 \\ u_1 \\ \vdots \\ u_{N_{PC}} \end{bmatrix}$$
Stochastic Polynomial Number of dimension degree terms $M = P = N_{PC}$

$$\frac{M}{5} = \frac{3}{5} = \frac{5}{252}$$
10 3 286
10 3 286
10 3 203
20 3 1,771
20 3 3 1,771
20 5 -53,000
100 3 -753,000
100 3 -7177,000
5 -96,000,000
System Jacobian:

4000 6000 8000 10000 12000

p=5, d=4, nz = 3017178

$$\hat{J}(\xi) = \sum_{k=0}^{N_{PC}} J_k \psi_k(\xi)
ightarrow J_k = rac{1}{\langle \psi_k^2
angle} \int_{\Gamma} rac{\partial F}{\partial u}(\hat{u}(y); y) \psi_k(y)
ho(y) dy$$
 $rac{\partial F_i}{\partial u_j} pprox \sum_{k=0}^{N_{PC}} J_k \langle \psi_i \psi_j \psi_k
angle$

Implementing SG Methods in Nonlinear Applications is Challenging

- Code transformation from deterministic code to SG code
 - Need tools/libraries to automate computation of SG residual and Jacobian entries

$$F(u;p)=0
ightarrow ar{F}(ar{u}) = egin{bmatrix} F_0\ F_1\ dots\ F_N_{PC}\end{bmatrix} = 0 \ ert egin{matrix} F_0\ F_1\ dots\ F_N_{PC}\end{bmatrix} = 0 \ ert$$

- Data structures & interfaces for forming block SG systems
 - Linear, nonlinear, transient, optimization, stability, ...
- Solver algorithms for block SG systems
 - Exploit new dimensions of parallelism
 - "Jacobian-free" methods are key

$$rac{\partial F_i}{\partial u_j} pprox \sum_{k=0}^{N_{PC}} J_k \langle \psi_i \psi_j \psi_k
angle \implies \left(rac{\partial ar{F}}{\partial ar{u}} ar{v}
ight)_i = \sum_{j,k=0}^{N_{PC}} J_k v_j \langle \psi_i \psi_j \psi_k
angle$$

• Trilinos provides powerful capabilities here



SG Code Transformation Through Automatic Differentiation (AD)

- Trilinos package Sacado provides AD capabilities to C++ codes
 - AD data types & overloaded operators
 - Replace scalar type in application with Sacado AD data types
- AD relies on known derivative formulas for all intrinsic operations plus chain rule
- AD infrastructure provides deep interface into application code
 - Access to scalar-level computations in application
- Similar approach can be used for any computation that can be done in an operation by operation manner

- Assume inductively that SG expansions for two intermediate variables *a* and *b* have been computed, and we wish to compute a third
$$c = \varphi(a,b)$$

Given $\hat{a}(\xi) = \sum_{i=0}^{N_{PC}} a_i \psi_i(\xi)$, $\hat{b}(\xi) = \sum_{i=0}^{N_{PC}} b_i \psi_i(\xi)$, Find $\hat{c}(\xi) = \sum_{i=0}^{C} c_i \psi_i(\xi)$ such that $\int_{\Gamma} (\hat{c}(y) - \varphi(\hat{a}(y), \hat{b}(y))) \psi_i(y) \rho(y) dy = 0$, $i = 0, \dots N_{PC}$

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SG Projections of Intermediate Operations

Addition/subtraction

$$c=a\pm b\Rightarrow c_i=a_i\pm b_i$$

Multiplication

$$c=a imes b \Rightarrow \sum_i c_i\psi_i = \sum_i \sum_j a_i b_j\psi_i\psi_j
ightarrow c_k = \sum_i \sum_j a_i b_j rac{\langle\psi_i\psi_j\psi_k
angle}{\langle\psi_k^2
angle}$$

Division

$$c = a/b \Rightarrow \sum_i \sum_j c_i b_j \psi_i \psi_j = \sum_i a_i \psi_i
ightarrow \sum_i \sum_j c_i b_j \langle \psi_i \psi_j \psi_k
angle = a_k \langle \psi_k^2
angle$$

- Several approaches for transcendental operations
 - Implemented in Fortran library by Najm, Debusschere, Ghanem, Knio
- These ideas allow the implementation of Sacado "AD" types for intrusive stochastic Galerkin methods
 - Easy transition once code is setup to use AD



Other Trilinos Tools Useful for SG Methods

- Epetra -- MPI-based vector/matrix data structures & operator interfaces

 Used by application codes to form FE residuals, Jacobians
- Thyra -- Abstract vector, operator, and nonlinear interfaces
 - Product vectors for representing block SG solution/residual vectors

$$ar{F}(ar{u}) = egin{bmatrix} F_0 \ F_1 \ dots \ F_P \end{bmatrix}, \quad ar{u} = egin{bmatrix} u_0 \ u_1 \ dots \ u_P \end{bmatrix} \qquad (ar{J}ar{v})_i = \sum_{j,k=0}^P \langle \psi_i\psi_j\psi_k
angle J_kv_j \psi_k
angle J_kv_j$$

- Operators implementing SG matrix-vector-product in "matrix-free" fashion
 Nonlinear interface transforming deterministic Thyra interface into SG
- AztecOO, Belos, Ifpack, ML -- Linear solvers and preconditioners
 - Advanced linear solver techniques optimized for block SG structure
- Zoltan, Isorropia -- Graph partitioning & reordering
 - Partitioning, reordering of block SG linear system

 NOX, LOCA, Rythmos -- Nonlinear solver & time integration algorithms – Use nonlinear Thyra SG interface to solve steady & transient SG problems National Jahorational

Trilinos Package Stokhos

- These ideas form the basis for a new Trilinos package called Stokhos
 - Collaborative effort among the SG/PCE community to develop tools for large-scale codes
- Initial thoughts are Stokhos will provide (or push development of)
 - SG vector/operator interfaces
 - Nonlinear SG application interface
 - Solver/preconditioner algorithms
 - Intrusive propagation methods
- Currently it only has
 - General facilities for intrusive propagation
 - Wrappers around UQLib library of Najm, Debusschere, Ghanem & Knio
 - Sacado wraps these for AD SG/PCE
 - Sacado::PCE::OrthogPoly<double>
- Sacado::FEApp
 - Example 1D finite element code demonstrating AD
 - Initial implementation of SG interfaces using Epetra & EpetraExt



Sacado::FEApp Demonstration of Intrusive SG using Stokhos & Sacado

• 1-D Bratu problem:

 $rac{\partial^2 u}{\partial x^2} + e^{(lpha_1+\dots+lpha_M)/M}e^u = 0, \hspace{1em} 0 \leq x \leq 1$

- Linear finite element discretization, 100
 elements
- Uniform random variables for nonlinear factor over [-1, 1] using Legendre polynomials
- SG residual/Jacobian entries computed through Sacado
- "Jacobian free" linear solver method using lfpack RILU(0) of mean block for preconditioner
- Solution mean used as quantity of interest







Intrusive SG Compared to Non-Intrusive Polynomial Chaos (NIPC)





Results Motivate Quadrature Approach for Element-Based Codes

$$F(u;p) = \sum_{j=0}^{N_E} Q_j^T f_j(P_k u;p)$$

• Evaluate via quadrature for globally assembled residual

$$F_i = \int_{\Gamma} F(\hat{u}(y);y) \psi_i(y)
ho(y) dy pprox \sum_{k=0}^{N_Q} w_k F(\hat{u}(y_k);y_k) \psi_i(y_k)$$

- Requires parallel quadrature routines but only interface to global residual

• Apply quadrature for each element residual then assemble

$$F_i = \sum_{j=0}^{N_E} Q_j^T \int_{\Gamma} f_j(P_j \hat{u}(y);y) \psi_i(y)
ho(y) dy pprox \sum_{j=0}^{N_E} Q_j^T \left(\sum_{k=0}^{N_Q} w_k f_j(P_j \hat{u}(y_k);y_k) \psi_i(y_k)
ight)$$

- Requires only serial quadrature routines but needs element-level interface

- Boundary conditions add complexity
- Jacobian decomposes similarly
- Speed of quadrature residual/Jacobian fills + benefits of intrusive solve





What We're Working on

- SG residual/Jacobian fills
 - Sparse quadrature (Dakota)
 - Can the AD approach be improved?
- Linear solver/preconditioner methods for block SG linear systems
 - Multi-level, incomplete factorization methods?
- Stokhos software tools
 - Trilinos/Dakota integration
 - Thyra interfaces
 - Coordination with Najm, et al on UQLib development
- Demonstration/investigation in real apps
 - Charon, Albany
- Release Stokhos with Trilinos 10

