



### Panzer: A Finite Element Assembly Engine for Multiphysics Simulation

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## What is Panzer?

- A general finite element assembly engine for multiphysics simulation:
  - User Physics Kernels + Problem Description = Thyra::ModelEvaluator
    - Quantities need for advanced **solution** and **analysis** algorithms: residuals, Jacobians, parameter sensitivities, stochastic residual/Jacobians, etc.
  - A unification of Trilinos discretization tools: Shards, Intrepid, Phalanx, Sacado, Stokhos, (Optionally: STK, SEACAS)
  - Supports 1D, 2D, and 3D unstructured mesh calculations
- A library and a Trilinos package NOT a terminal application
- Contains NO physics specific code
  - Generic assembly tools
- Leverages Template-based Generic Programming to assemble quantities of interest







History

- Research over past 7 years in Charon:
  - Export control (4D001) restricted collaborations
  - Complicated build system (some great features including TPL management)
  - Restricted to a Monolithic Framework
  - No longer meets research requirements
- Generalize the capabilities explored and developed in Charon into Trilinos packages
  - Rapid prototyping of new discretizations/algoritms
  - − New code base  $\rightarrow$  flexibility, lessons learned
  - Resulting packages: Phalanx, Panzer



### **New Research Requirements**



### A Research Tool for DOE/OS: ASCR/AMR, ASCR/UQ

- Formulations: fully coupled fully implicit, semi-implicit, FCT
- Compatible discretizations:
  - Mixed basis for DOFs within element block
  - Arbitrary element types (not restricted to nodal basis)
  - "Node" specific code is eliminated (or treated as specializations)

#### Multiphysics:

- Fully coupled systems composed of different equation sets in different element blocks
- Preconditioning: Approximate block factorization/physics based
- Supports advanced analysis techniques:
  - Modern software techniques for advanced architectures
  - Supports Template-based Generic Programming
  - Adjoint-based error analysis
  - Stability, bifurcation, embedded (SAND) optimization, embedded uncertainty quantification (Stokhos/PCE)



## **Production Requirements**

#### **Production Quality Software (ASC, CASL)**

- Strict and extensive unit testing (TDD)
- Integration with legacy code components
- NOT restricted to any mesh database or I/O format
- Control over granularity of assembly process (efficiency vs flexibility)
- Applications:
  - ASC: Semiconductor Device (Next-generation Charon) for QASPR
  - CASL: CFD component for VERA simulator





# Panzer Components

- Problem Description
  - Maps equations sets and boundary conditions into nodes of Phalanx assembly DAG.
- Assembly Engine
  - A collection of Phalanx Field Managers to control assembly
  - Produces a Model Evaluator for User
- Data Mapping Utilities
  - DOF Manager for mapping field values into linear algebra
  - Connection Manager: Abstraction of Mesh
- STK Adaptors (Optional)
  - Concrete implementation Panzer objects for using STK::Mesh and SEACAS for I/O
  - Specialized evaluators



### Panzer Unifies Trilinos Discretization Tools



## Graph-based Assembly Process

(Notz, Pawlowski, Sutherland; submitted to TOMS)

#### Phalanx package

- Graph-based equation description
  - Automated dependency tracking (Topological sort to order the evaluations)
  - Each node is a point of extension that can be swapped out
  - Easy to add equations
  - Easy to change models
  - Easy to test in isolation
- Multiphysics Complexity is handled automatically!
- User controlled memory allocation of Field data
- Multi-core research:
  - Spatial decomposition (Kokkos::MDArray)
  - Algorithmic decomposition





# **Data Mapping**

Computes global unknown indices

- 1. Serves as interface to mesh
- 2. Allows Panzer to be mesh agnostic
- 3. Handles unknowns for mixed discretizations
- 4. Handles unknowns for multiphysics (multiple element blocks)
- 5. Uses FEI for producing unknowns

### Composed of 3 primary pieces

- 1. FieldPattern Describes the basis layout and continuity of fields
- 2. DOFManager Manages and computes unknown numbers on fields
- 3. ConnManager (User implemented) Mesh topology from field pattern

### Features not implemented but supported by design

- 1. Higher order discretizations geometric symmetries
- 2. Heterogeneous meshes quadrilaterals and triangles



# Data Mapping: New Directions

Finite Element discretizations have changed

- Charon used nodal-equal-order-finite elements
- New code embraces mixed discretizations
- Also using "Compatible Discretizations"
- Requires extra data management: orientations



**Data Mapping Handles These Elements** 



# Data Mapping: Field Pattern

### For stable Navier-Stokes pair:

- Linear pressures
- Quadratic velocities



Field Pattern specifies basis layout

- Continuity across subcells (continuity of field)
- Unknowns on each element
- Communicates required topology



# Data Mapping: DOFManager



# Data Mapping: ConnManager

#### Must generate mesh connectivity

- DOFManager passes in field pattern
- Provides unique global node, edge, volume ids for each element
- Optionally provides orientation for edge and face elements
- Uniform field pattern across all element blocks
  - ♦ Makes multiphysics easy



# Data Mapping: ConnManager

Piecewise linear p Piecewise linear u





Piecewise linear p Piecwise quadratic u



## Data Mapping: Unknown Ordering

Old code used "interlaced" unknown ordering by node

 $[u_0, v_0, p_0, u_1, v_1, p_1, u_2, v_2, p_2, \dots, u_N, v_N, p_N]^T$ 

Panzer data mapping allows for greater control of ordering

- You can still interlace (the default)
- Blocked physics is also possible

Same ConnManager can be used multiple times

Produce DOFManager for each type of physics

Good for Block Preconditioning





## The Future

- Stokhos integration (almost complete)
- Adjoint capability
- Use of Kokkos MDArray for multi-/manycore/GPGPU support
- Expression templates for MDFields
- Phalanx: Incorporation of Kokkos::MDArray (Evaluators will be functors)

