

# MueLu - AMG Design and Extensibility

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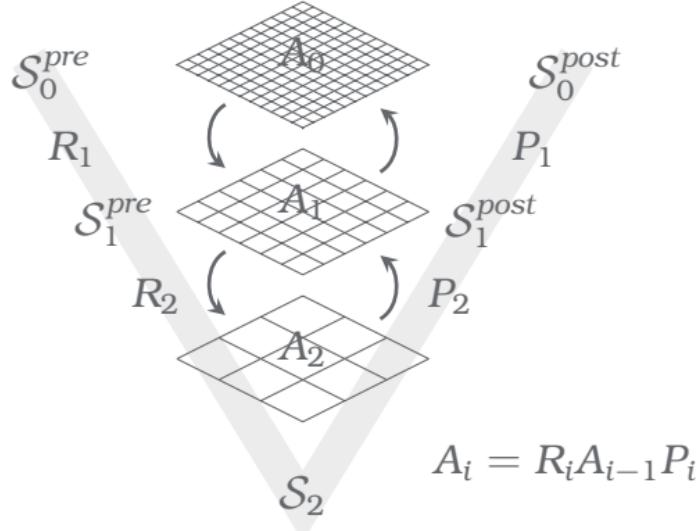


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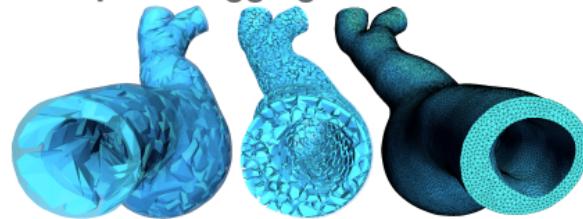


# Main components of Algebraic Multigrid

V-cycle (3 levels)



Example for aggregates



Main components

- Smoothers  $\mathcal{S}_i$
- Level transfers  $P_i$  and  $R_i$ 
  - Based on aggregates
  - Transfer operator smoothing
- Galerkin product  $A_i = R_i A_{i-1} P_i$



## Features:

- MueLu implements all **building blocks** for state-of-the-art **aggregation-based AMG** methods
  - Parallel aggregation algorithms
  - Transfer operators
  - Level smoothers
  - Rebalancing
- **Flexibility** through modularity
  - Strict splitting of data and algorithms
  - Advanced software patterns (e.g. Factory classes,...)
- **Usability** through use of xml files
  - Easy-to-use xml format (for beginners and advanced users)
  - The multigrid hierarchy is defined **at runtime** through xml files

T. Wiesner, *MueLu: The next-generation Trilinos multigrid package*, 1st European Trilinos User Group Meeting, Lausanne, 2012  
available here: [http://trilinos.org/oldsite/events/eurotug\\_2012/presentations/wiesner.pdf](http://trilinos.org/oldsite/events/eurotug_2012/presentations/wiesner.pdf)



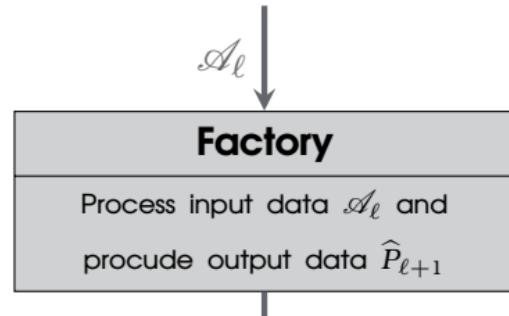
# Factory concept

## Data processing

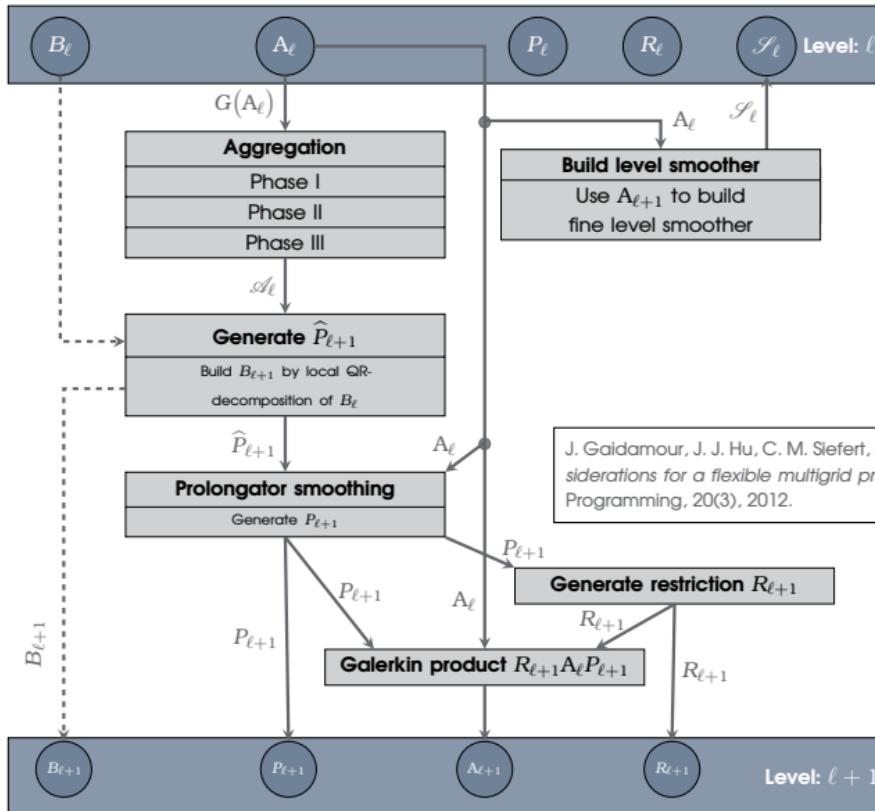
- Each building block is represented by a factory
- Each factory knows which input is needed to produce the corresponding output
- Each factory requests one or more input variables
- Each factory produces one or more output variables

## Data storage

- All input and output data is (temporarily) stored in data container classes
- There is one data container for each multigrid level
- The hierarchical data dependencies are automatically handled by MueLu



## Hierarchical setup process



J. Galdamour, J. J. Hu, C. M. Siefert, and R. S. Tuminaro. *Design considerations for a flexible multigrid preconditioning library*. Scientific Programming, 20(3), 2012.

```

<!-- Factory collection -->
<ParameterList name="Factories">

    <!-- Note that ParameterLists must be defined prior to being used -->

    <!-- sub block factories -->
    <!-- BLOCK 1 -->
    <ParameterList name="mySubBlockAFactory1">
        <Parameter name="factory" type="string" value="SubblockAFactory"/>
        <Parameter name="block row" type="int" value="0"/>
        <Parameter name="block col" type="int" value="0"/>
    </ParameterList>

    <ParameterList name="myAppFact1">
        <Parameter name="factory" type="string" value="UncoupledAggregationFactory"/>
        <Parameter name="MinNodesPerAggregate" type="int" value="6"/>
        <Parameter name="MaxNodesPerAggregate" type="int" value="12"/>
        <Parameter name="MyHighlySelected" type="int" value="0"/>
    </ParameterList>

    <ParameterList name="myCoarseMap1">
        <Parameter name="factory" type="string" value="CoarseMapFactory"/>
        <Parameter name="Stringing info" type="string" value="2,1 "/>
        <Parameter name="Strided block id" type="int" value="0"/>
    </ParameterList>

    <ParameterList name="myTentativePFact1">
        <Parameter name="factory" type="string" value="TentativePFactory"/>
        <Parameter name="A" type="string" value="mySubBlockAFactory1"/>
        <Parameter name="Aggregates" type="string" value="myAppFact1"/>
        <Parameter name="CoarseMap" type="string" value="myCoarseMap1"/>
    </ParameterList>

    <!-- BLOCK 2 -->
    <ParameterList name="mySubBlockAFactory2">
        <Parameter name="factory" type="string" value="SubblockAFactory"/>
        <Parameter name="block row" type="int" value="1"/>
        <Parameter name="block col" type="int" value="1"/>
    </ParameterList>

```



- It is very difficult to define all inter-factory dependencies by hand
- A FactoryManager makes default choices for missing inter-factory dependencies
- The default information provided by the FactoryManager may or may not be optimal

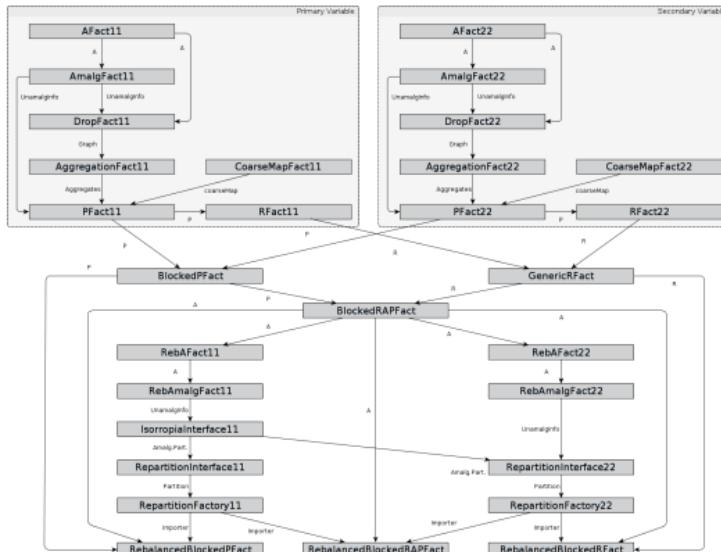
## Example

- The user declares a **TentativePFactory** object which needs **Aggregates** as input.
- The user does not declare an **AggregationFactory** which produces **Aggregates**.
- The **FactoryManager** provides a **default AggregationFactory** which is used by the **TentativePFactory**

# Hierarchical xml files

- Use hierarchical XML files to exactly describe the dependency graph of the factories
- Details on the hierarchical XML files can be found in the MuELu tutorial (chapters 6-11)
- Use the hierarchical framework to plug-in your application-specific factories in the existing framework

Example for  $2 \times 2$  block matrix with rebalancing:



# Minimal example

Hierarchical XML file for 5 level AMG with symmetric Gauss-Seidel level smoother:

```

1 <ParameterList name="MueLu">
2   <!-- Factory collection -->
3   <ParameterList name="Factories">
4
5     <ParameterList name="Sym.Gauss-Seidel">
6       <Parameter name="factory" type="string" value="TrilinosSmootheser"/>
7       <Parameter name="type" type="string" value="RELAXATION"/>
8       <ParameterList name="ParameterList">
9         <Parameter name="relaxation: type" type="string" value="Symmetric Gauss-Seidel"/>
10        <Parameter name="relaxation: sweeps" type="int" value="1"/>
11        <Parameter name="relaxation: damping factor" type="double" value="0.7"/>
12      </ParameterList>
13    </ParameterList>
14
15  </ParameterList>
16
17  <!-- Definition of the multigrid preconditioner -->
18  <ParameterList name="Hierarchy">
19    <Parameter name="max levels" type="int" value="5"/>
20    <Parameter name="coarse: max size" type="int" value="1000"/>
21    <Parameter name="verbosity" type="string" value="High"/>
22    <ParameterList name="AllLevel">
23      <Parameter name="Smootheser" type="string" value="Sym.Gauss-Seidel"/>
24    </ParameterList>
25  </ParameterList>
26</ParameterList>
```



# Natural interface

Natural XML file for 5 level AMG with symmetric Gauss-Seidel level smoother:

```
1 <ParameterList name="MueLu">
2   <Parameter name="max levels" type="int" value="5"/>
3   <Parameter name="coarse: max size" type="int" value="1000"/>
4   <Parameter name="verbosity" type="string" value="high"/>
5   <Parameter name="smoother: type" type="string"    value="RELAXATION"/>
6   <ParameterList name="smoother: params">
7     <Parameter name="relaxation: type"           type="string"      value="Symmetric Gauss-Seidel"/>
8     <Parameter name="relaxation: sweeps"         type="int"        value="1"/>
9     <Parameter name="relaxation: damping factor" type="double"    value="0.7"/>
10    </ParameterList>
11  </ParameterList>
```

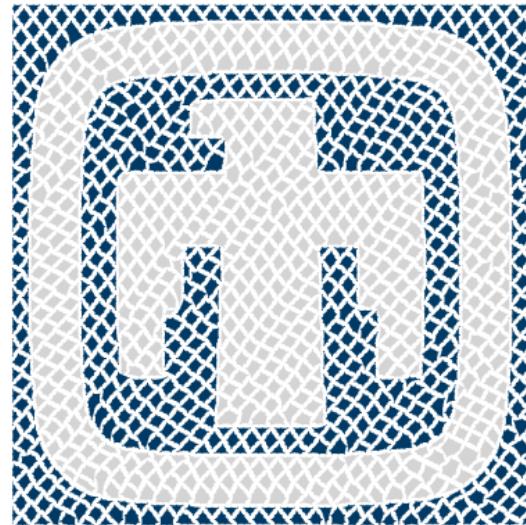
## Natural versus hierarchical XML files:

- Hierarchical XML parameter file longer than natural XML file
- Full flexibility with hierarchical XML file

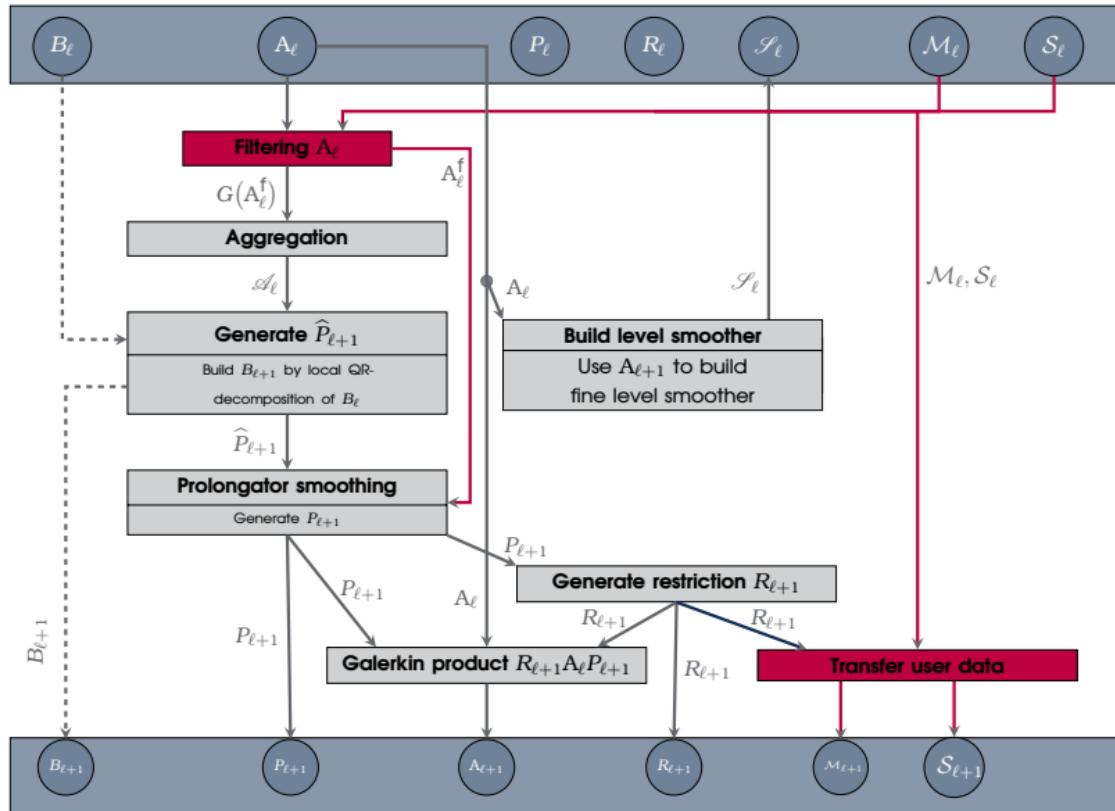


# Demonstration

- Build special aggregates by modifying input for aggregation algorithm
- Create a special **filter factory**
  - Input: fine level matrix  $A_\ell$ , splitting information  $\mathcal{M}, \mathcal{S}$
  - Output: modified matrix  $A_\ell^f$
- Use filtered  $A_\ell^f$  as input for aggregation and transfer operator smoothing (but not for level smoothers)
- Transfer splitting information using a user-provided **transfer factory**

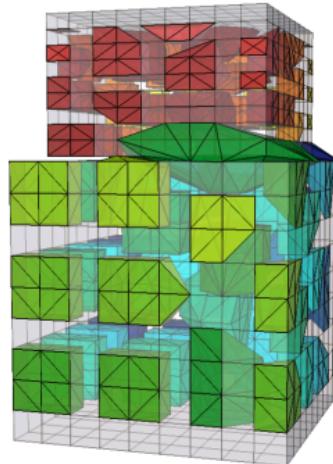
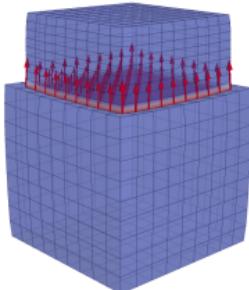


# Extend setup phase by new factories

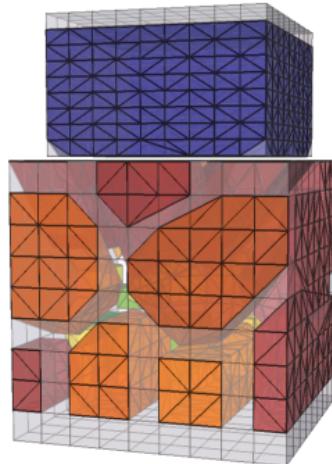


# Computational contact mechanics

- Two-solid bodies example
- Aggregates should not cross contact interface
- Modify input for aggregation algorithm accordingly



**Standard aggregation technique:**  
aggregates cross the contact interface



**Adapted aggregation technique:**  
aggregates do not cross the contact interface

T.A. Wiesner, *Flexible aggregation-based algebraic multigrid methods for contact and flow problems*, PhD thesis, 2015.



# C++ API in MueLu

# C++ interface



```
1 Hierarchy H(fineA);      // generate hierarchy using fine level
2                           // matrix
3
4 H.Setup();                // call multigrid setup (create hierarchy)
5
6 H.Iterate(B, nIts, X);   // perform nIts iterations with multigrid
7                           // algorithm (V-Cycle)
```

- Uses reasonable defaults
- Generates smoothed aggregation AMG



# C++ interface

```
1 Hierarchy H(fineA);      // generate hierarchy using fine level
2                                // matrix
3 RCP<TentativePFactory> PFact = rcp(new TentativePFactory());
4 FactoryManager M;          // construct factory manager
5 M.SetFactory("P", PFact);  // define tentative prolongator
6                                // factory as default factory for
7                                // generating P
8 H.Setup(M);                // call multigrid setup (create hierarchy)
9
10 H.Iterate(B, nIts, X);    // perform nIts iterations with multigrid
11                                // algorithm (V-Cycle)
```

- Generates **unsmoothed** aggregation AMG



# C++ interface

```
1 Hierarchy H(fineA);      // generate hierarchy using fine level
2                                // matrix
3 Teuchos::ParameterList smootherParams;
4 smootherParams.set("chebyshev: degree", 3);
5 RCP<SmoothesPrototype> smooProto =
6   rcp(new TrilinosSmoothes("CHEBYSHEV", smootherParams));
7 RCP<SmoothesFactory> smooFact =
8   rcp(new SmoothesFactory(smooProto));
9 FactoryManager M;
10 M.SetFactory("Smoothes", smooFact);
11
12 H.Setup(M);                // call multigrid setup (create hierarchy)
13
14 H.Iterate(B, nIts, X); // perform nIts iterations with multigrid
15                                // algorithm (V-Cycle)
```

- Generates smoothed aggregation AMG
- Use third degree polynomial smoother



# Access MueLu hierarchy data from C++



- Access data containers in Hierarchy object
- Hierarchy::GetNumLevels() returns number of multigrid levels
- Use keyword `Keep` to access temporary data

```
1 Hierarchy H(fineA);      // generate hierarchy using fine level
2                           // matrix
3 H.Setup();                // call multigrid setup (create hierarchy)
```



# Access MueLu hierarchy data from C++



- Access data containers in Hierarchy object
- Hierarchy::GetNumLevels () returns number of multigrid levels
- Use keyword `Keep` to access temporary data

```
1 Hierarchy H(fineA);      // generate hierarchy using fine level
2                           // matrix
3 H.Setup();                // call multigrid setup (create hierarchy)

4 // access data container for level 0 and level 1
5 RCP<Level> fineLevel   = H.GetLevel(0);
6 RCP<Level> coarseLevel = H.GetLevel(1);
```



# Access MUELU hierarchy data from C++



- Access data containers in Hierarchy object
- `Hierarchy::GetNumLevels()` returns number of multigrid levels
- Use keyword `Keep` to access temporary data

```
1 Hierarchy H(fineA);      // generate hierarchy using fine level
2                           // matrix
3 H.Setup();                // call multigrid setup (create hierarchy)

4 // access data container for level 0 and level 1
5 RCP<Level> fineLevel = H.GetLevel(0);
6 RCP<Level> coarseLevel = H.GetLevel(1);
7 // extract data (fine level matrix and transfers)
8 RCP<Matrix> A = fineLevel->Get < RCP<Matrix> >("A");
9 RCP<Matrix> P = coarseLevel->Get< RCP<Matrix> >("P");
10 RCP<Matrix> R = coarseLevel->Get< RCP<Matrix> >("R");
```

⇒ Use data, e.g., to implement your own V-cycle

# Reuse data for several multigrid setups



- Call Keep routine for data that you want to keep stored in the level class (and not automatically freed if possible).
- Call Setup and use Hierarchy object
- Overwrite input data (fine level A)
- Redo Setup for new fine level matrix and use (new) Hierarchy
- Do not forget to delete data in level containers as soon as possible to save memory.

```
1 FactoryManager M;
2
3 Hierarchy H(A1);
4
5 RCP<Factory> PtentFact = rcp(new TentativePFactory());
6 M.SetFactory("Ptent", PtentFact);
7 H.Keep("P", PtentFact.get());
8
9 RCP<Factory> AcFact = rcp(new RAPFactory());
10 M.SetFactory("A", AcFact);
11
12 H.Keep("RAP Pattern", AcFact.get());
13
14 // first setup call
15 H.Setup(M);
16
17 // -> use H
18
19 // Change the problem
20 RCP<Level> finestLevel = H.GetLevel(0);
21 finestLevel->Set("A", A2);
22
23 // Redo the setup
24 H.Setup(M);
25
26 // -> use H
27
28 H.Delete("P", M.GetFactory("Ptent").get());
29 H.Delete("RAP Pattern", M.GetFactory("A").get());
```

# Current research projects (using MuELu)

# Current research projects (using MuELu)

- Nonlinear multigrid methods (FAS):
  - Implementation of multigrid FAS scheme
  - Use MuELu aggregation and transfer operators
  - General framework for nonlinear problems based on callback functions (NOX compatible)
- Use MuELu with different types of operators (e.g., high order discretization operators on the finest level and lowest order discretization on coarse levels)



Matthias Mayr,  
MHPC, TUM



Chris Siefert, SNL



# Current research projects (using MueLu)



- MueLu is used within the **EQUINOX** framework
  - **EQUINOX** = Environment for quantifying Uncertainty: Integrated and Optimized at the eXtreme-scale
  - **EQUINOX** contains advanced multi-level methods for alleviating the complexity and accelerating the solutions of both deterministic and stochastic extreme-scale solvers
  - MueLu is applied as a preconditioner to an ensemble of samples
  - Use flexibility of Xpetra/Tpetra for a scalar type representing an ensemble (diagonal matrix)
  - Scalability shown up to 512 nodes (BG/Q machine)
  - See also <http://equinox.ornl.gov>



Eric Phipps, SNL

Prof. M. Gunzburger (FSU)  
John Burkardt (FSU)  
Prof. J. Wu (Georgia Tech)  
C. Webster (ORNL)  
R. Archibald (ORNL)  
C. Hauck (ORNL)  
S. Pannala (ORNL)  
E. Phipps (SNL)  
C. Edwards (SNL)  
J. Hu (SNL)  
S. Rajamanickam (SNL)  
and others. . .



# Current research projects (using MueLu)

- General multigrid framework for multiphysics problems
  - Implementation of general multigrid framework for  $n \times n$  block matrices (e.g., FSI problems with constraints, TSI problems, . . .)
  - Use MueLu level smoothers, aggregation methods and single-field transfer operators
  - Own V-cycle implementation and block smoothing strategies

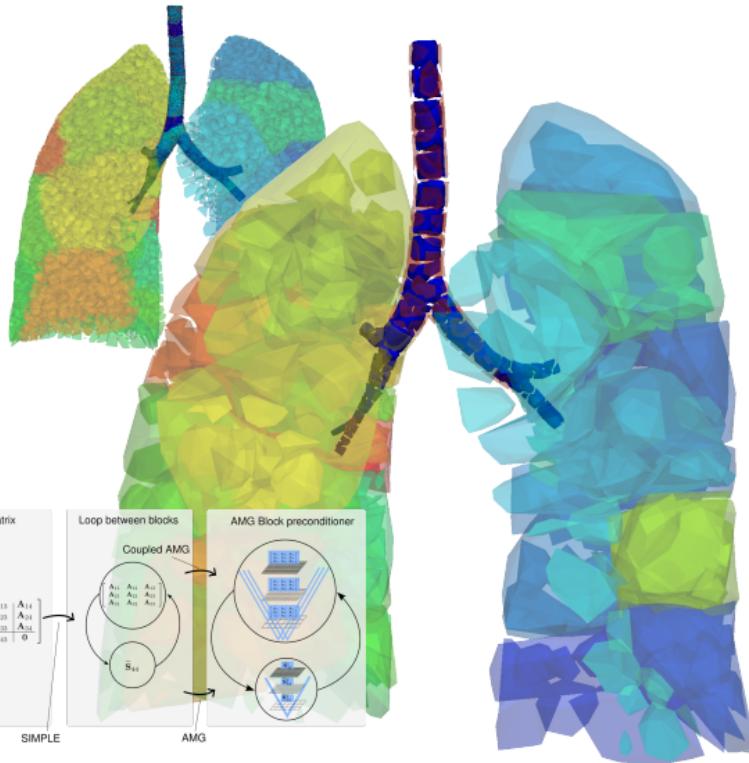
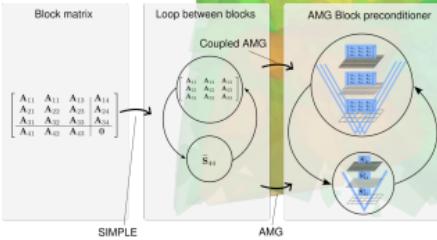
see also: M.W. Gee, U. K ttler and W.A. Wall, *Truly monolithic Algebraic Multigrid for fluid-structure interaction*, Int. J. Numer. Meth. Engng., 85 (2011)



Francesc  
Verdugo, LNM,  
TUM



Christian Roth,  
LNМ, TUM



Thank you for your attention

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- 6 T.A. Wiesner, R.S. Tuminaro, W.A. Wall and M.W. Gee, *Multigrid transfers for nonsymmetric systems based on Schur complements and Galerkin projections*, Numer. Linear Algebra Appl., 2013
- 7 A. Popp, Ph. Farah, T.A. Wiesner, W.A. Wall, *Efficient parallel solution methods for mortar finite element discretizations in computational contact mechanics*, 11th World Congress on Computational Mechanics (WCCM XI), Barcelona/Spain, 2014
- 8 T.A. Wiesner, A. Popp, M.W. Gee, W.A. Wall, *Aggregation based algebraic multigrid methods for mortar methods in contact mechanics*, (in preparation)

